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Quantum Monte Carlo Simulations of Tunneling in Quantum Adiabatic Optimization

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We explore to what extent path-integral quantum Monte Carlo methods can efficiently simulate quantum adiabatic optimization algorithms during a quantum tunneling process. Specifically we look at symmetric cost functions defined over n bits with a single potential barrier that a successful quantum adiabatic optimization algorithm will have to tunnel through. The height and width of this barrier depend on n, and by tuning these dependencies, we can make the optimization algorithm succeed or fail in polynomial time. In this article we compare the strength of quantum adiabatic tunneling with that of path-integral quantum Monte Carlo methods. We find numerical evidence that quantum Monte Carlo algorithms will succeed in the same regimes where quantum adiabatic optimization succeeds.

I. INTRODUCTION

A. Background

Quantum Adiabatic Optimization (QAO), first proposed by Farhi et al. [1], is a quantum algorithm for determining the minimum of a cost function by slowly evolving a Hamiltonian from one with known ground state to one that has as its ground state the solution to an optimization problem. QAO relies on the quantum adiabatic theorem (see Jansen et al. [2] for a proof), which roughly says that a system is guaranteed to stay in its ground state if the Hamiltonian evolution time-scales are much larger than the square of the inverse spectral gap. It was shown by, for example, Reichardt [3] and Farhi et al. [4] that this algorithm might provide an exponential speedup over naive local search algorithms. On the other hand, Farhi et al. [5] also described cases where it is no better than the quadratic speed up of Grover's quantum search.

QAO is sometimes referred to as quantum annealing (QA) in relation to classical simulated annealing (SA) where a simulated system's temperature is slowly lowered reducing the probability of energetically less favorable states until the ground state is reached at zero temperature. In recent years, there has been a push to compare these two methods, often by using simulated quantum annealing (SQA) [6]. SQA uses a path integral expansion of the partition function for the evolving system to create a (d+1) dimensional classical system on which Monte Carlo techniques can be used. Instead of varying the temperature as in SA, SQA varies the Hamiltonian in the same way as QAO.

This path-integral Quantum Monte Carlo (QMC) algorithm has been used to compare classical SA and QA. Heim et al. [7] among others have shown that QMC methods outperform classical SA in several cases. In other situations Battaglia et al. [8] showed that SA can perform better than QMC. In addition, new techniques in SQA

through QMC continue to be developed and improved, such as by Farhi et al. [9].

SQA through QMC captures much of the power of QAO, and for some problems these two methods show correlation in their success rates while at the same time remaining uncorrelated from classical SA [10]. However, Hastings has recently [11] constructed several examples where QAO will find the ground state in polynomial time whereas QMC methods will take exponential time.

B. Central Problem

This article will directly compare QAO and QMC by looking at the efficiency of QAO in tunneling through a potential barrier and comparing it to QMC applied to the same problem. The specific problem consists of a symmetric cost function on n bits where each basis state $x \in \{0,1\}^n$ is weighted by its Hamming weight |x| in combination with a potential barrier centered at |x| = n/4. Barriers of this form have been partially considered in the context of QAO by Reichardt [3] who found that QAO would succeed in time polynomial in n if the height and width of the barrier are both $\Omega(n^{1/4})$.

A simplified problem with a barrier of width 1 was analyzed by Farhi et al. [4], comparing QAO and classical sA. There QAO was found to succeed in polynomial time while classical sA could not. Crosson and Deng [12] numerically showed that the same thin barrier limit is a case where QMC methods and QAO both succeed together. More recently, Crosson and Harrow [13] proved this result analytically using the properties of the Markov chain underlying QMC.

Muthukrishnan et al. [14] analyzed a similar problem where instead of a barrier in the Hamming Weight, they have a plateau. This problem has a constant gap, but they showed that QAO still outperforms SA, though both run in polynomial time. They also showed that a non-adiabatic approach to QA could outperform QAO in this

case with a constant gap.

Our current goal is to extend the comparison of QAO and QMC methods to the case of a varying barrier size. Therefore, we seek to determine if the correlation between the two continues for the full case where the width and height of the barrier are both powers of the number of qubits n.

C. Organization

In Section II, we will setup the particular problem we are working with, defining our symmetric Hamiltonian and its tunable parameters. We will also show that our Hilbert space is degenerate, allowing us to reduce the size of the Hamiltonian, making numerical diagonalization easier. We will also explore the classical limit of our system to make the nature of our quantum tunneling more explicit. In Section III we will examine the energy eigenvalues of this Hamiltonian. We will focus on the spectral gap between the ground state and first excited state and will primarily use numerical diagonalization. The size of this spectral gap determines how slowly adiabatic evolution must go in order to stay in the ground state.

Section IV will outline and develop on our Monte Carlo method. We will go through the approximations and how those approximations effect our simulations; additionally, we will discuss our choice of update rules. In Section V, we present the results of our Monte Carlo simulations and compare the scaling behavior of these simulations to the scaling behavior of the spectral gap from Section III. Finally in Section VI, we discuss the limitations of our Quantum Monte Carlo algorithm and present several avenues for extension and generalization of our work.

II. HAMMING WEIGHT WITH A BARRIER

A. Full Problem

Our problem is one discussed by Reichardt [3], and a simplified version of it was analyzed by Crosson and Deng [12]. We consider a symmetric cost function f(|x|) = |x| + b(|x|), where |x| is the Hamming Weight of the length n bit string x, and b(z) is some perturbing function. We will take b(z) to be some barrier, centered around z = n/4, that has width and height proportional to n^{α} . For ease of computation, we will use

$$b(z) = \begin{cases} n^{\alpha} & \text{when } \left(\frac{n}{4} - \frac{1}{2}c \, n^{\alpha}\right) < z < \left(\frac{n}{4} + \frac{1}{2}c \, n^{\alpha}\right), \\ 0 & \text{otherwise} \end{cases}$$

where c is an n independent constant. From now on we will say that this barrier has size $c n^{\alpha}$. The full cost function will have a global minimum at |x| = 0 and a local minimum at $|x| = \left|\frac{n}{4} + \frac{1}{2}cn^{\alpha}\right| + 1$.

We will encode this problem into a Hamiltonian on a Hilbert space of n qubits:

$$\hat{H}_1 = \sum_{x \in \{0,1\}^n} f(|x|)|x\rangle\langle x|. \tag{2}$$

In QAO, we slowly transition from a Hamiltonian with a known ground state into one with a desired ground state such as \hat{H}_1 (e.g. in this problem, we want to find the |x| = 0 state). The standard initial Hamiltonian is

$$\hat{H}_0 = \sum_{i=1}^n (\mathsf{H}_0)_i \quad \text{with} \quad \mathsf{H}_0 = \frac{1}{2} \begin{pmatrix} 1 & -1 \\ -1 & 1 \end{pmatrix}, \quad (3)$$

where i sums over all n qubits. The ground state of this Hamiltonian is a uniform superposition over all $|x\rangle$ states. Therefore, the ground state is initially a binomial probability distribution over |x| with width $\sim \sqrt{n}$ centered at |x| = n/2. In QAO, we create the Hamiltonian

$$\hat{H}(s) = (1 - s)\hat{H}_0 + s\hat{H}_1,\tag{4}$$

where s goes from 0 to 1. If we vary s slowly enough, the adiabatic theorem says that the system will remain in the ground state. The ground state should keep its unperturbed, roughly binomial shape throughout most of this evolution until it encounters the barrier which will be at a higher energy Therefore, the system will be forced to tunnel through the potential barrier in order to reach the true final ground state with |x| = 0. As s changes, the first two energy eigenlevels remain distinct and have some spectral gap g(s). If the minimum gap over s is $\min_{s \in [0,1]} g(s) = g_{\min}$, then adiabatic evolution is guaranteed to keep the system in the ground state if it takes time $\Omega(g_{\min}^{-2})$.

B. Symmetrized Hamiltonian

In order to diagonalize the $\hat{H}(s)$ of Eq. 4 for sizable n, we rely on the symmetric subspace of our system. For each Hamming weight $0 \le h \le n$ we have that $\hat{H}(s)$ is degenerate in the $\binom{n}{h}$ dimensional subspace spanned by the vectors $\{|x\rangle : |x| = h\}$. Hence we see that the spectrum of $\hat{H}(s)$ has at most n+1 distinct eigenvalues, which will simplify our numerical calculations significantly. We rewrite the Hamiltonian as follows.

$$\hat{H}_{\text{sym}}(s) = \sum_{h=0}^{n} \left[\frac{(1-s)}{2} n + s f(h) \right] |h\rangle\langle h|$$

$$+ \sum_{h=0}^{n-1} \left[-\frac{(1-s)}{2} \sqrt{(h+1)(n-h)} \right] |h\rangle\langle h+1|$$

$$+ \sum_{h=0}^{n-1} \left[-\frac{(1-s)}{2} \sqrt{(h+1)(n-h)} \right] |h+1\rangle\langle h|$$

The spectral gap is then found by diagonalizing the resulting $(n+1) \times (n+1)$ tridiagonal matrix.

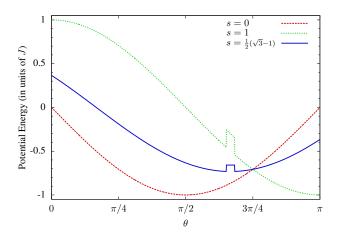


FIG. 1: Spin Coherent State Potential Energy: This plot shows the spin coherent state potential energy as seen in Eq. 7 for $\phi = 0$ and a square bump r(y). The different s values correspond to the beginning and ending of annealing as well as the point where the minimum of the potential becomes degenerate, corresponding to the tunneling location.

Furthermore, the adiabatic theorem states that QAO run-time depends on the minimum spectral gap as s evolves, g_{\min} , so we minimize the gap as a function of s. We restrict ourselves to n divisible by 4 so that the barrier is centered on an integer Hamming weight. Since the barrier width increases in integer steps, we only consider ns such that the width has just increased (i.e. n such that $\lfloor 1 + cn^{\alpha} \rfloor > \lfloor 1 + c(n-4)^{\alpha} \rfloor$). Finally we require the barrier to have width less than n/2, preferably much less, so that the s=0 ground state does not have a significant overlap with the region of the barrier.

C. Classical Limit

The Hilbert space of this symmetrized system is identical to that of a single spin-n/2 particle. In that spin context, the Hamiltonian describes applying a magnetic field to the particle where the field starts as a uniform field in the $-\vec{x}$ direction and then rotates to one in the \vec{z} direction with certain momentum modes picked out as more energetic.

$$\hat{H}_{\text{spin}}(s) = -(1-s)\hat{J}_x + s\hat{J}_z + sb(\hat{J}_z + J),$$
 (6)

where J=n/2 and \hat{J}_z and \hat{J}_x are the spin operators for this particle. Using this spin representation, we can use spin coherent states and the large J limit [15] to find the classical limit of our problem. Using spin coherent states, the spin can be reinterpreted in terms of classical angles θ and ϕ so that the Hamiltonian looks like

$$H_{\rm spin}(\theta,\phi,s) = -(1-s)J\sin\theta\cos\phi + sJ\cos\theta + sr(J\cos\theta), \tag{7}$$

where r(y) is a function related to b(z) which is centered around y = -J/2 and still has height and width proportional to n^{α} . Note that this problem has also been considered with spin coherent states by Kong and Crosson [16].

This classical energy is minimized when $\phi=0$, and we can plot $H_{\rm spin}(\theta,0,s)$ for $s=0,1,\frac{1}{2}(\sqrt{3}-1)$ in Fig. 1. This last $s=s^*\equiv\frac{1}{2}(\sqrt{3}-1)$ value is chosen to ensure that the barrier will be centered in the bottom of a potential well, leading to two degenerate classical energy configurations separated by a barrier of height n^α . This s^* is also the s at which the unperturbed ground state of the full problem in Eq. 5 is centered at h=n/4, and in the large n limit, our numerics indicate that it is the location of the minimum spectral gap.

This potential energy barrier, which has a height of n^{α} , has higher energy than any of the low-lying energy states, which in the unperturbed problem are independent of n, so it is classically impossible to overcome. Since this is the classical limit of our problem, we can interpret the quantum algorithm as tunneling through this potential barrier.

III. EXACT SPECTRAL GAP

Using the symmetry of the Hamiltonian we are able to numerically diagonalize the Hamiltonian accurately in the same range of finite n that our Quantum Monte Carlo simulations access. As a result, we will be able to compare the QMC run-times directly to the $1/g_{\min}^2$ quantity, rather than having to rely on extrapolations to large n behavior.

A. Numerical Results

In Fig. 2 we show the minimum gap for a barrier of size $n^{0.5}$ as a function of n. The line drawn through the points is a linear best fit to the log-log data, and the plot below shows the residuals for this fit. Since the residuals curve downward, the gap is decreasing faster than a power law can account for; therefore, the running time for QAO, which depends on the gap g_{\min}^{-2} , is superpolynomial in n for $\alpha=0.5$. In Figs. 3 and 4, we show similar plots for $\alpha=0.4$ and 0.3 respectively.

In Fig. 2 we show the minimum gap for a barrier of size $n^{0.5}$ as a function of n. The line drawn through the points is a linear best fit to the log-log data, and the plot below shows the residuals for this fit. The downward curve of the residuals indicates that a linear fit is insufficient here and that some higher order, nonlinear term is necessary to describe this behavior. As an example, let us approximate the residual shape to be quadratic, in

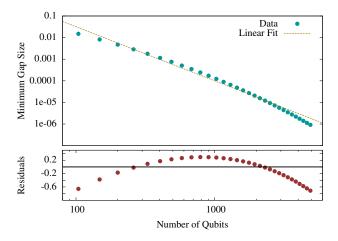


FIG. 2: g_{\min} vs. n for barrier size $n^{0.5}$: We show a best fit linear regression through the log-log data and plot the residuals of that linear fit versus the log-log data. The fact that the residuals curve down means that g_{\min} is decreasing faster than a power law with n, indicating superpolynomial growth in the QAO run-time

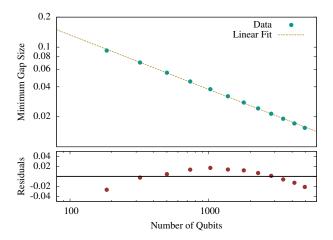


FIG. 3: g_{\min} vs. n for barrier size $n^{0.4}$: The best fit linear regression to the log-log data has residuals that curve downwards indicating superpolynomial growth in the QAO runtime. Also, notice that y-axis scale on the residual plot is much smaller than in Fig. 2, indicating that this scaling is not as strong as n the higher α case.

which case, we would need to add a term

$$\ln g_{\min} = -m \ln n + b + a(\ln n)^2 \tag{8}$$

$$g_{\min} = e^b n^{-m} e^{a(\ln n)^2},$$
 (9)

for some p>1. If a is negative, as it would be in our case, then, this extra term would cause the gap to decrease faster than could be accounted for by a polynomial, meaning that the running time for QAO, which depends on the gap g_{\min}^{-2} , is superpolynomial in n. This quadratic approximation is just an estimate; for instance, an exponentially decreasing gap would create a similar pattern. We do not claim to determine whether the gap

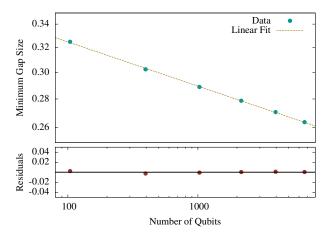


FIG. 4: g_{\min} vs. n for barrier size $n^{0.3}$: The best fit linear regression to the log-log data has residuals that are essentially zero, indicating polynomial scaling with n. We have used the same residual scale as in Fig. 3 to indicate just how small these residuals are.

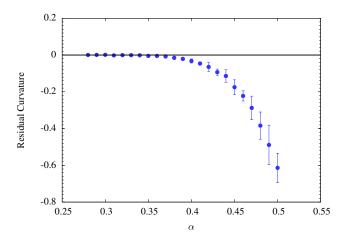


FIG. 5: Deviation of g_{\min} from Power Law in n: For each barrier scaling power α at c=1 we found the spectral gap for n between 100 and 5000 and tried to fit a linear curve to the log-log plot of spectral gap versus n. What is displayed here is the curvature of the residuals from those fits. If the residuals are concave down (meaning negative curvature on this figure), the spectral gap is decreasing faster than a power law in n. Therefore, QAO will become superpolynomial in n somewhere between $\alpha=0.33$ and 0.34.

is truly exponentially decreasing here, merely that its decrease is superpolynomial.

Therefore, we can conclude that QAO is superpolynomial for $\alpha=0.5$. In Figs. 3 and 4, we show similar plots for $\alpha=0.4$ and 0.3 respectively.

Varying α , we do the same procedure, sweeping through a range of n from 100 to 5000 with c=1. The second derivative of these log-log residuals can be used to estimate the curvature of those residuals (i.e. whether they are concave up or down), and these second derivatives are plotted in Fig. 5. This will tell us just what the

second order correction to our fit should be and therefore will give us information on whether there is some superpolynomial effect, but there could be higher order terms, leading possibly even to exponentially decreasing gaps. The residual plots in Figs. 2, 3, and 4 are all used in the construction of Fig. 5. Since the second derivative varies over the range of n, the second derivative is averaged and the standard error is used as the error bars. A negative number indicates superpolynomial running time, whereas zero represents polynomial scaling.

The curvature in Fig. 5 becomes negative by more than one error bar starting at $\alpha=0.34$, which indicates that the quantum adiabatic algorithm will undergo a transition from polynomial to exponential scaling somewhere between $\alpha=0.33$ and 0.34.

It is a folklore result [17] by Goldstone that as n grows for a barrier with height and width proportional to n^{α} , the spectral gap decreases asymptotically as:

$$g_{\min} = \begin{cases} \text{constant} & \text{if } \alpha < \frac{1}{4} \\ 1/\text{polynomial}(n) & \text{if } \frac{1}{4} < \alpha < \frac{1}{3} \\ 1/\text{exponential}(n) & \text{if } \frac{1}{3} < \alpha \end{cases}$$
(10)

Hence we expect a transition from polynomial to exponentially small gaps to occur when $\alpha=1/3$. The existence of constant scaling for $\alpha<1/4$ has been proven rigorously by Reichardt [3]. More recently, the exponential scaling region for $\alpha>1/3$ was proven by Kong and Crosson [16], and we [18] proved the n dependence of the gap in the polynomial scaling region between $\alpha>1/4$ and $\alpha<1/3$. The cutoffs in Eq. 10 mesh exactly with our numerical results for when the gap is polynomial versus when it transitions to superpolynomial behavior.

Our numerical results are still useful in their own rights since our QMC calculations will be accessing finite n values and it is important to compare the QMC results with equivalent gap results, and we need these results to be aware of any possible small n phenomena.

Additional numerical results indicate that the large n scaling behavior in Fig. 5 does not hold for smaller n when c is large. For instance Fig. 3 does display the large n superpolynomial behavior, but Fig. 6 does not. In Fig. 6, if we consider just the largest n, there are indications that the residuals are becoming concave down at the end, indicating that the superpolynomial scaling is starting at the end of the n range we are looking at.

The computational limits of our QMC algorithm and computing facility mean that some of the QMC simulations in this article will be at lower n where the large n scaling behavior is not yet dominant. In cases where we can access the large n scaling behavior, such as $\alpha=0.4$ and c=1 in Fig. 3, we will mention so in subsequent analysis. Largely, we will be comparing QMC running times with g_{\min}^{-2} directly so that we can see if QMC running time scales polynomially with QAO running time.

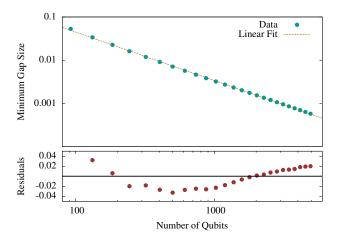


FIG. 6: g_{\min} vs. n for barrier size $2n^{0.4}$: The best fit linear regression to the log-log data has residuals that curve upwards indicating polynomial or subpolynomial decrease with n. At the end of the n range, the residuals begin to curve down again, indicating the beginning of the superpolynomial region indicated by Figs. 5 and 3.

IV. PATH-INTEGRAL QUANTUM MONTE CARLO

The path-integral QMC algorithm [19] is a method of simulating a quantum mechanical system at finite inverse temperature β . The procedure uses Trotter expansion to take an n qubit quantum system to a classical system of n bits evolving in a discretized "imaginary time" dimension. These time evolving states can then be treated as states in a Monte Carlo simulation that samples possible paths of the system.

The Monte Carlo algorithm then picks paths with probability proportional to their Boltzmann weights, so from these states, an expectation value for the ground state energy can be obtained. We run the Monte Carlo algorithm for fixed s until we reach the ground state at that s value and then transition to a new s. This so called annealing schedule captures the same adiabaticity that makes QAO so powerful.

A. Trotter Expansion

To start, we take the partition function at finite inverse temperature β and Trotter expand it into T "time"-slices

$$Z = \operatorname{Tr}\left\{e^{-\beta \hat{H}}\right\}$$

$$= \lim_{T \to \infty} \sum_{x^{(0)}, \dots, x^{(T-1)}} \left[\prod_{\tau=0}^{T-1} \langle x^{(\tau)} | e^{-\frac{\beta}{T} \hat{H}} | x^{(\tau+1)} \rangle \right],$$

$$(11)$$

where the sums go over each $x^{(\tau)} \in \{0,1\}^n$. In order to be in the ground state, the temperature needs to be low, which means high β , but T also needs to be much

greater than β in order for the Trotter approximation to work well. In practice, we will take $\beta=32$ and $T\propto n$ for reasons that will be discussed in subsection IV B. We also have periodic boundary conditions $x^{(0)}=x^{(T)}$. The goal is to have the operators act on these $|x\rangle$ basis states so that we can get a partition function in terms of c-numbers. Each of the T bases corresponds to a different imaginary "time" slice of the system, so we are transforming our n qubit system into an $n\times T$ lattice of classical bits with interactions between adjacent time slices.

B. Exponential Approximation

The Hamiltonian includes terms diagonal in the computational basis, which we will call \hat{H}_d , and off-diagonal terms, which we will call \hat{H}_o . The goal is to separate out these terms so that each operator can act on its own eigenbasis. There are two approximations that can be used here: either a linear approximation or an exponential approximation for $\beta/T \to 0$:

$$e^{-\frac{\beta}{T}(\hat{H}_d + \hat{H}_o)} = 1 - \frac{\beta}{T}(\hat{H}_d + \hat{H}_o) + O((\beta/T)^2)$$
 (12a)

$$e^{-\frac{\beta}{T}(\hat{H}_d + \hat{H}_o)} = e^{-\frac{\beta}{T}\hat{H}_d}e^{-\frac{\beta}{T}\hat{H}_o} + O((\beta/T)^2).$$
 (12b)

To first order these are both the same, but the additional terms in the exponential change the algorithm significantly. The linear approximation only includes one copy of the off-diagonal Hamiltonian, so adjacent Trotter time slices would differ by at most a single bit. Single bit flips between adjacent sites lend a nice sense of continuity to the time dimension, but they necessitate larger T. The off-diagonal part of the Hamiltonian manifests itself in the simulation as bit flips between adjacent time-slices, so in order to get enough bit flips in the linear approximation, T must be larger, whereas the exponential approximation, with multiple adjacent bit flips, can be more compact.

In Fye [20], there is a discussion of these two approximation methods where they find that for local Hamiltonians the exponential approximation is more robust and can be used with an n-independent T. The linear approximation requires T to increase with increasing n, making it less desirable. Our Hamiltonian relies on the Hamming Weight, which is a non-local quantity, so these results do not hold perfectly. We found that the exponential approximation did require T to have some dependence on n; however, numerically, we found that dependence to be much smaller than the dependence of the linear approximation. Therefore, we use the exponential approximation in this article.

Eventually, we will want to interpret the product of these exponentials as a Boltzmann factor or probability for the given $n \times T$ configuration of the system. In order to do this, the Boltzmann factors must be positive. In order to ensure that our approximated exponentials remain positive, the Hamiltonian must be one with "no sign

problem." This means that all the off-diagonal terms in the Hamiltonian must be non-positive. To see why, consider Eq. 12a; if the off-diagonal Hamiltonian contained negative terms, then this operator would lead to negative terms if it were between non-identical states. This same logic is true in Eq. 12b. Our Hamiltonian has no sign problem, so we are free to use these methods.

C. Final Partition Function

For an in depth derivation of the partition function see Appendix A. Here, we will just cite the resulting partition function

$$Z = \lim_{T \to \infty} \sum_{x^{(0)}, \dots, x^{(T-1)}} \left[\prod_{\tau=0}^{T-1} e^{-\frac{\beta}{T} \left((1-s)\frac{n}{2} + sf(|x^{(\tau)}|) \right)} \right]$$

$$\times \prod_{d=1}^{n} \left(e^{\frac{\beta}{T} \frac{(1-s)}{2}} + (-1)^{x_d^{(\tau)} - x_d^{(\tau+1)}} e^{-\frac{\beta}{T} \frac{(1-s)}{2}} \right) \right].$$
(13)

The first summation can be thought of as a sum over possible states, where a state is a full configuration of the $n \times T$ bit lattice. The expression in the square brackets is the Boltzmann factor for that configuration. The Boltzmann factors are the unnormalized probabilities for the states, so they can be used in a Metropolis algorithm to create a Monte Carlo simulation. The Quantum Monte Carlo method consists of performing standard Monte Carlo methods on this classical partition function which can then be used to gain information about the original quantum system (e.g. see Appendix B for how to extract the energy from this Monte Carlo simulation).

D. Update Rules

We follow the same update rule as Crosson and Deng [12], where we sweep through these $n \times T$ bits. One sweep consists of $n \times T$ updates, where we go through each bit in the lattice separately. For that bit we try flipping its value, and then compare the Boltzmann weight of the lattice before and after the bit-flip. The acceptance rate of this bit flip is then equal to the ratios of the Boltzmann factors before and after the flip. Once the sweep has gone through every bit in the lattice, the sweep ends, and the algorithm calculates the current ground state energy of the entire lattice based on the results of Appendix B.

For the annealing schedule, we have a fixed $\Delta s = \frac{1}{100}$ and change how much time we spend on each s value. The algorithm calculates the quantum mechanical energy (see Appendix B) of the system after each sweep and moves onto the next s value when the energy gets close enough to the true ground state energy. The algorithm then starts over again at $s + \Delta s$, using the ending configuration of the system at s as the new starting configuration at $s + \Delta s$.

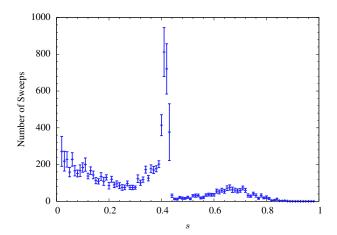


FIG. 7: QMC Sweeps vs. s for barrier size $3n^{0.5}$ at n=116: This is averaged over 30 simulations. The spike is roughly located at the s value where QAO would undergo tunneling in this problem. This correspondence between the QMC run-time spike and the QAO minimum gap, indicates that there may be a similar process occurring in both algorithms.

This annealing schedule does use information that the QMC algorithm would not have in a normal simulation (namely the ground state energy and spectral gap), but since our goal is to judge how long it takes to reach the ground state rather than how long it takes the algorithm to realize it has reached the ground state, this is appropriate.

The algorithm judges it is close enough to the true ground state when the average energy over the last 100 sweeps, $\langle E(s) \rangle_{100}$, is within 0.4 spectral gaps, g(s), of the true ground state energy, $E_{GS}(s)$:

$$\frac{|\langle E(s)\rangle_{100} - E_{GS}(s)|}{q(s)} < 0.4 \tag{14}$$

In subsequent graphs, we will report the number of sweeps for each s value. If the algorithm has already satisfied this condition after the first 100 steps, it extrapolates back to when it first met the update condition and report that as the number of sweeps.

In Fig. 7, the results are shown for simulations using a barrier of size $3n^{0.5}$, and n=116. The spike in runtime here corresponds roughly to s^* , the location of the minimum spectral gap, and this correspondence becomes closer at larger n. This spike in difficulty for the QMC algorithm right at the time when QAO undergoes tunneling indicates that there may be a process going on in the QMC algorithm that is analogous to QAO tunneling.

In the next section when we report the run-time of the QMC simulations, we will report the total number of sweeps taken between s=0.3 and s=0.5. For all of our simulations, this s range captures the run-time spike and some of the surrounding area while ignoring any low s initialization artifacts or high s tailing-off.

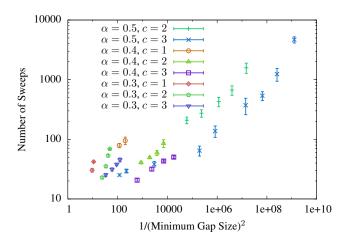


FIG. 8: QMC Sweeps vs. $g_{\rm min}$: This lists all our data together; a further breakdown of this data is available in Figs. 9, 10, and 11. Notice that there is an obvious strong correlation between required and sufficient QMC sweeps and the gap. More analysis, specific to the different α values can be found in Figs. 9, 10.

V. NUMERICAL MONTE CARLO RESULTS

In this section, we will explore a few different values of the barrier scaling power, α , and the width scaling coefficient, c, using the QMC methods developed in the previous section. For most of the simulations considered here our number of Trotter slices is related to the number of qubits through T=4n. In reporting QMC times, we will report the number of sweeps each simulation took while going through the critical s region. There are $n \cdot T$ Metropolis steps per sweep, so the actual run-time of the algorithm depends polynomially on the number of sweeps.

In Fig. 8, we show the full results of our QMC simulations, comparing the run-times of these algorithms to the corresponding $g_{\rm min}^{-2}$. There is a strong correlation between these two quantities, which at least indicates some relation. The following sections will breakdown this data by α value and analyze it independently.

A. Barriers Proportional to $n^{0.5}$

To start, we will focus on $\alpha=0.5$. Based on Fig. 5, this size of barrier has QAO run-times that scale superpolynomially with n. Practically, we are able to run QMC simulations with n ranging up to ~ 220 qubits. For this regime of n, small n effects mask the superpolynomial scaling of the gap for c=3 but not for c=2.

Note that c=2 leads to smaller spectral gaps than c=3 at fixed n. From trial and error, we found that the smaller gap sizes mean that the Trotter approximation needs to be better in order to get sensible results. Thus, for c=2, T=16n rather than the usual T=4n. This

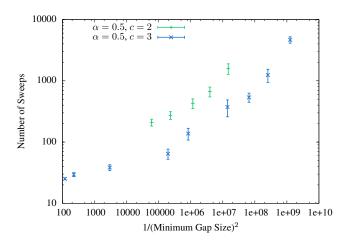


FIG. 9: QMC Sweeps vs. g_{\min} for barrier size $cn^{0.5}$: The number of sweeps is increasing faster than a power law with the inverse gap size, indicating the our specific QMC algorithm is worse than QAO in this case. For c=2 (green plus), n ranges from 84 to 172, and for c=3 (blue cross), n ranges from 88 to 216.

necessity to improve the QMC for simulations with smaller gap sizes lends significant credence to the idea that the QMC algorithm depends heavily on the spectral gap itself.

The QMC run-time (averaged over multiple simulations) as a function of g_{\min}^{-2} is shown in Fig. 9 Notice that the data in this figure does not lie along a straight line, so the QMC run-times seem to be increasing at a rate faster than polynomially in the inverse gap. This lack of a power law could be caused by three possible effects.

It is possible that this means the QMC algorithm does indeed scale superpolynomially with g_{\min}^{-2} . An alternative is that this curvature is due to small n effects that are still prevalent even for n in the several hundreds. Especially for c=3 and lower n, there is overlap between the initial s=0 ground state distribution and the barrier, which could account for the apparent deviation from a power law here. Additionally, this curvature could be an indication of deficiencies in our QMC implementation specifically. As will be discussed in the next section, our algorithm has some notable approximations and simplifications that could be leading to this discrepancy.

B. Barriers Proportional to $n^{0.4}$

For $\alpha=0.4$, the QMC simulations are able to go up to ~ 320 qubits. In this regime of n, small n effects mean that the gap is not superpolynomial for c=3,2 (see Fig. 6) but it is for c=1 (see Fig. 3). In Fig. 10 we have compared the QMC run-times directly to the spectral gap. Notice that in this case, there does seem to be a linear relationship between the log-log data. Many of the deficiencies in our specific implementation are less pronounced in this case than in the $\alpha=0.5$ case since the barrier is smaller. There is less overlap between the initial

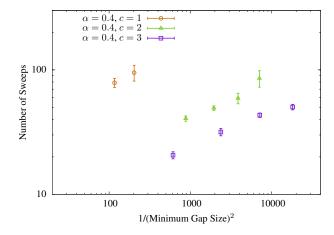


FIG. 10: QMC Sweeps vs. g_{\min} for barrier size $cn^{0.4}$: There appears to be a linear relationship here, indicating that QMC performance and QAO performance are polynomially related in this region. For c=1 (red circle), n ranges from 184 to 320, for c=2 (green triangle), n ranges from 132 to 320, and for c=3 (blue square), n ranges from 116 to 224.

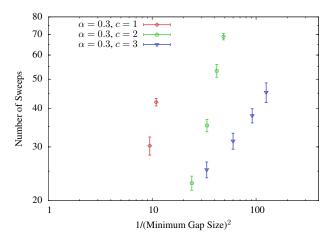


FIG. 11: QMC Sweeps vs. g_{\min} for barrier size $cn^{0.3}$: There appears to be a linear relationship here, indicating that QMC performance and QAO performance are polynomially related in this region. For c=1 (red diamond), n ranges from 104 to 396, for c=2 (green pentagon), n ranges from 104 to 660, and for c=3 (blue triangle), n ranges from 104 to 396.

ground state and the barrier, which could also mean these simulations suffer less from small n effects than the $\alpha=0.5$ simulations.

C. Barriers Proportional to $n^{0.3}$

Finally for $\alpha=0.3$, numerical diagonalization indicates the gap decreases polynomially in n for low and high n, no matter what c is chosen. Since the width of the barrier does not increase often for such a low scaling power α , the number of n accessible to the QMC sim-

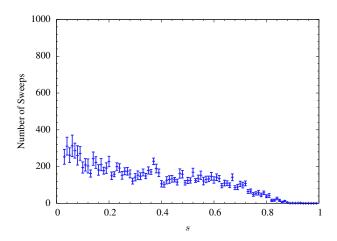


FIG. 12: QMC Sweeps vs. s for barrier size $3n^{0.3}$ at n=116: This is averaged over 30 simulations. Notice that unlike Fig. 7, there is no noticeable spike here corresponding to the location of the minimum gap in QAO

ulations is low here. Our data is displayed in Fig. 11. Notice that there does seem to be a linear relationship on the log-log scale between inverse gap size and run-time here, though it is partially masked by the dearth of data points. However, this does seem to indicate a polynomial relationship between QMC run-time and $g_{\rm min}^{-2}$.

Additionally, a plot of run-time versus s for higher powers, such as in Fig. 7, shows a noticeable spike near where QAO has its minimum gap. For lower powers, such as $\alpha=0.3$ as shown in Fig. 12, there is no noticeable spike in the run-time. From our simulation results, it seems that the distinction between spikes and no spikes corresponds with the superpolynomial scaling cutoff we saw in the spectral gap in Section III.

VI. CONCLUSION

First, in Section III, we numerically verified a folklore result [17] about the relationship between n and the minimum gap g_{\min} . We showed that g_{\min} scales polynomially with n for barriers whose height and width grow like $\alpha < \frac{1}{3}$ but that for $\alpha > \frac{1}{3}$, the minimum gap decreases faster than a power law. This indicates that QAO can succeed in finding the true ground state in polynomial time only for $\alpha < \frac{1}{3}$.

Our numerical results with Quantum Monte Carlo simulations show that above $\alpha = \frac{1}{3}$, there is a clear slowdown

in the QMC algorithm (see Fig. 7) whose location in s corresponds well with the location of the minimum gap in QAO. This slowdown all but disappears for lower α (see Fig. 12) where the QMC algorithm has little trouble overcoming the potential barrier. This is strong evidence that there is a correlation between spectral gap and QMC performance.

Furthermore, in Section V, we showed that there is indeed a correlation between gap size and QMC run-time. For α s less than $\frac{1}{3}$, we see data consistent with a polynomial relationship between QMC run-time and g_{\min}^{-2} . This relationship is more difficult to discern for $\alpha > \frac{1}{3}$ with there seeming to be either a polynomial or superpolynomial relationship. The lack of a solid polynomial relationship could be due to small n effects which are more prevalent in our simulations for higher α , or it could also be due to inadequacies in our QMC implementation rather than QMC algorithms in general

Most notably our algorithm keeps a fixed Δs throughout its annealing schedule and relies on spending more time on each s value rather than decreasing the size of the s step. A more advanced algorithm could also dynamically update s to move more slowly through problem regions.

For the most part, our simulations also keep the number of Trotter time steps T=4n. While T=4n is sufficient for the region of parameter space discussed in this article, it is possible that other Trotterization divisions would be more efficient

Of course our work can also be extended by considering different regions in parameter space of the Hamiltonian. The scaling of the height and width are varied together using α in our analysis, but they can be varied independently. Additionally, the shape of the barrier can be made more complicated than the simple step used here. More generally, this procedure of applying QMC algorithms with annealing schedules can be used with other Hamiltonians to gain insight into the relationship between QAO and classical computing.

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Appendix A: Derivation of Partition Function

We will start with Eq. 11, and our goal will be to derive Eq. 13 as well as an estimator for our quantum mechanical ground state energy. Our first step will involve inserting our exponential approximation scheme so that

$$Z = \lim_{T \to \infty} \sum_{x^{(0)}, \dots, x^{(T-1)}} \left[\prod_{\tau=0}^{T-1} \langle x^{(\tau)} | e^{-\frac{\beta}{T} \hat{H}_d} e^{-\frac{\beta}{T} \hat{H}_o} | x^{(\tau+1)} \rangle \right],$$
(A1)

where the sums go over each $x^{(\tau)} \in \{0,1\}^n$.

Here \hat{H}_o and \hat{H}_d are the off-diagonal and diagonal parts of the Hamiltonian, given by

$$\hat{H}_d \equiv \sum_{x \in \{0,1\}^n} \left[(1-s) \frac{n}{2} + s f(|x|) \right] |x\rangle \langle x|$$

$$\hat{H}_o \equiv \sum_{\langle x,y \rangle} \left[-\frac{(1-s)}{2} \right] |x\rangle \langle y|.$$

The sum in \hat{H}_o is over nearest neighbor sites (i.e. bit strings x and y that differ by one bit flip). Since \hat{H}_d is diagonal in the computational basis, we can just have it act on our basis states pulling out the eigenvalues $H_d(x) = (1-s)\frac{n}{2} + sf(|x|)$.

$$Z = \lim_{T \to \infty} \sum_{x^{(0)}, \dots, x^{(T-1)}} \left[\prod_{\tau=0}^{T-1} e^{-\frac{\beta}{T} H_d(x^{(\tau)})} \right]$$

$$\times \left[\prod_{\tau=0}^{T-1} \langle x^{(\tau)} | e^{-\frac{\beta}{T} \hat{H}_o} | x^{(\tau+1)} \rangle \right].$$
(A2)

Next, we will claim that there is an orthonormal basis $|k^{(\tau)}\rangle$ that is the eigenbasis for \hat{H}_o , whose eigenvalues are $H_o(k^{(\tau)})$. We can insert a complete set of these states at ever time slice to get

$$Z = \lim_{T \to \infty} \left[\sum_{x^{(0)}, \dots, x^{(T-1)}} \sum_{k^{(0)}, \dots, k^{(T-1)}} \right]$$

$$(A3)$$

$$\left[\prod_{\tau=0}^{T-1} e^{-\frac{\beta}{T} H_d(x^{(\tau)})} e^{-\frac{\beta}{T} H_o(k^{(\tau)})} \langle x^{(\tau)} | k^{(\tau)} \rangle \langle k^{(\tau)} | x^{(\tau+1)} \rangle \right].$$

To find these $|k\rangle$ states, we just need to diagonalize \hat{H}_o . This operator can be represented by a translationally invariant matrix on an n dimensional hypercubic lattice (where each dimension is two sites long) with periodic boundary conditions and nearest neighbor interactions. These properties mean that the eigenstates of \hat{H}_o are simply the Brillouin Zone lattice sites. If we represent each Brillouin Zone lattice site using $k \in \{0,1\}^n$, then these lattice sites can be represented in the $|x\rangle$ basis by

$$|k\rangle = \sum_{x \in \{0,1\}^n} e^{i\pi \vec{k} \cdot \vec{x}} |x\rangle.$$
 (A4)

Using standard Brillouin Zone methods for translationally invariant matrices, we can work out that the eigenvalues of our off-diagonal Hamiltonian are

$$H_o(k) = -\frac{(1-s)}{2} \sum_{d=1}^{n} (1-2k_d).$$
 (A5)

Furthermore, the overlap between $|x\rangle$ and $|k\rangle$ states is given by

$$\langle x|k\rangle = (-1)^{\vec{k}\cdot\vec{x}}.\tag{A6}$$

Inserting Eqs. A6 and A5 back into our partition function gives us $\,$

$$Z = \lim_{T \to \infty} \sum_{x^{(0)}, \dots, x^{(T-1)}} \left[\prod_{\tau=0}^{T-1} e^{-\frac{\beta}{T} H_d(x^{(\tau)})} \right]$$
 (A7)

$$\times \left[\prod_{\tau=0}^{T-1} \sum_{k^{(\tau)}} \prod_{d=1}^n e^{\frac{\beta}{T} \frac{(1-s)}{2} (1-2k_d^{(\tau)})} (-1)^{k_d^{(\tau)}(x_d^{(\tau)} - x_d^{(\tau+1)})} \right].$$

We can rewrite $\sum_{k^{(\tau)}} \prod_{d=1}^n \to \prod_{d=1}^n \sum_{k_d^{(\tau)}=0,1}$. Focusing on just the important part and dropping the τ labels in

favor of labeling the two bit strings by x and y, we get

$$\prod_{d=1}^{n} \sum_{k_d=0,1} e^{\frac{\beta}{T} \frac{(1-s)}{2} (1-2k_d)} (-1)^{k_d (x_d - y_d)}$$

$$= \prod_{d=1}^{n} \left[e^{\frac{\beta}{T} \frac{(1-s)}{2}} + (-1)^{x_d - y_d} e^{-\frac{\beta}{T} \frac{(1-s)}{2}} \right].$$
(A8)

Note that we have now eliminated the k variables entirely. Inserting this simplification lets us exactly recover Eq. 13:

$$Z = \lim_{T \to \infty} \sum_{x^{(0)}, \dots, x^{(T-1)}} \left[\prod_{\tau=0}^{T-1} e^{-\frac{\beta}{T} \left((1-s)\frac{\eta}{2} + sf(|x^{(\tau)}|) \right)} \right]$$

$$\times \prod_{d=1}^{n} \left(e^{\frac{\beta}{T} \frac{(1-s)}{2}} + (-1)^{x_d^{(\tau)} - x_d^{(\tau+1)}} e^{-\frac{\beta}{T} \frac{(1-s)}{2}} \right) \right].$$
(A9)

Appendix B: Derivation of Energy Estimators

Next, we need to look at what the expectation value of a quantum operator is in the Trotter expanded formalism. By definition, we have

$$\left\langle \hat{O} \right\rangle = \frac{1}{Z} \operatorname{Tr} \left\{ \hat{O} e^{-\beta \hat{H}} \right\}.$$
 (B1)

When we do the Trotter expansion we do not and should not expand \hat{O} as we do the exponential. In fact after the Trotter expansion, we will still only have one copy of \hat{O} still, so the original copy of \hat{O} will just be with one of the time slices. For convenience, we will put it with the very first time slice, so that after Trotterization, we are looking at:

$$\begin{split} \left\langle \hat{O} \right\rangle &= \lim_{T \to \infty} \frac{1}{Z} \sum_{x^{(0)}, \dots, x^{(T-1)}} \left\langle x^{(T-1)} | e^{-\frac{\beta}{T} \hat{H}_d} e^{-\frac{\beta}{T} \hat{H}_o} \hat{O} | x^{(0)} \right\rangle \\ &\times \left[\prod_{\tau=0}^{T-2} \left\langle x^{(\tau)} | e^{-\frac{\beta}{T} \hat{H}_d} e^{-\frac{\beta}{T} \hat{H}_o} | x^{(\tau+1)} \right\rangle \right], \\ \left\langle \hat{O} \right\rangle &= \lim_{T \to \infty} \frac{1}{Z} \sum_{x^{(0)}, \dots, x^{(T-1)}} \frac{\left\langle x^{(T-1)} | e^{-\frac{\beta}{T} \hat{H}_d} e^{-\frac{\beta}{T} \hat{H}_o} \hat{O} | x^{(0)} \right\rangle}{\left\langle x^{(T-1)} | e^{-\frac{\beta}{T} \hat{H}_d} e^{-\frac{\beta}{T} \hat{H}_o} | x^{(0)} \right\rangle} \\ &\times \left[\prod_{\tau=0}^{T-1} \left\langle x^{(\tau)} | e^{-\frac{\beta}{T} \hat{H}_d} e^{-\frac{\beta}{T} \hat{H}_o} | x^{(\tau+1)} \right\rangle \right], \end{split} \tag{B2}$$

Next consider the probability of obtaining a specific configuration, $\{x^{(\tau)}\}\$, of our $n \times T$ lattice of bits:

$$p\left(\left\{x^{(\tau)}\right\}\right) \equiv \frac{1}{Z} \left[\prod_{\tau=0}^{T-1} \langle x^{(\tau)} | e^{-\frac{\beta}{T}\hat{H}_d} e^{-\frac{\beta}{T}\hat{H}_o} | x^{(\tau+1)} \rangle \right]$$
(B3)

Using Eq. B3, the average becomes

$$\left\langle \hat{O} \right\rangle = \lim_{T \to \infty} \sum_{x^{(0)}, \dots, x^{(T-1)}} p\left(\left\{x^{(\tau)}\right\}\right)$$

$$\times \frac{\left\langle x^{(T-1)} \middle| e^{-\frac{\beta}{T}\hat{H}_d} e^{-\frac{\beta}{T}\hat{H}_o} \hat{O} \middle| x^{(0)} \right\rangle}{\left\langle x^{(T-1)} \middle| e^{-\frac{\beta}{T}\hat{H}_d} e^{-\frac{\beta}{T}\hat{H}_o} \middle| x^{(0)} \right\rangle}.$$
(B4)

The QMC method will specifically use the average energy: $\left\langle \hat{H} \right\rangle = \left\langle \hat{H}_d \right\rangle + \left\langle \hat{H}_o \right\rangle$. Starting with $\left\langle \hat{H}_d \right\rangle$, the operator is already acting on its eigenstates, so the average becomes

$$\left\langle \hat{H}_d \right\rangle = \lim_{T \to \infty} \sum_{x^{(0)}, \dots, x^{(T-1)}} \left[H_d(x^{(0)}) p\left(\left\{x^{(\tau)}\right\}\right) \right].$$
 (B5)

In actual simulations, the estimator $H_d(x^{(0)}) \to \frac{1}{T} \sum_{\tau=0}^{T-1} H_d(x^{(\tau)})$ is used so that information from the entire time dimension can enter the statistics.

Moving onto $\langle \hat{H}_o \rangle$ and focusing on just the relevant piece we have (replacing $x^{(T-1)} \to x$ and $x^{(0)} \to y$ for notational convenience):

$$\frac{\langle x|e^{-\frac{\beta}{T}\hat{H}_d}e^{-\frac{\beta}{T}\hat{H}_o}\hat{H}_o|y\rangle}{\langle x|e^{-\frac{\beta}{T}\hat{H}_d}e^{-\frac{\beta}{T}\hat{H}_o}|y\rangle}$$

we can insert k resolutions of the the identity in the top and bottom to get

$$\frac{\sum_{k \in \{0,1\}^n} e^{-\frac{\beta}{T} H_o(k)} H_o(k) \langle x | k \rangle \langle k | y \rangle}{\sum_{k' \in \{0,1\}^n} e^{-\frac{\beta}{T} H_o(k')} \langle x | k' \rangle \langle k' | y \rangle} = \frac{-\frac{(1-s)}{2} \sum_{k \in \{0,1\}^n} e^{\frac{\beta}{T} \frac{(1-s)}{2} \sum_{d=1}^n (1-2k_d)} \sum_{p=1}^n (1-2k_p) (-1)^{k \cdot (x-y)}}{\sum_{k' \in \{0,1\}^n} e^{\frac{\beta}{T} \frac{(1-s)}{2} \sum_{d=1}^n (1-2k_d)} \sum_{d=1}^n (1-2k_d) (-1)^{k' \cdot (x-y)}}$$
(B6)

Next, we pull out what we can and switch $\sum_{k \in \{0,1\}^n} \prod_{d=1}^n \to \prod_{d=1}^n \sum_{k_d=0,1}$:

In a given p element, the term in the product will be the same in the numerator and denominator if $d \neq p$, so the terms in the product cancel except in the case where d = p:

$$-\frac{(1-s)}{2} \sum_{p=1}^{n} \frac{e^{\frac{\beta}{T} \frac{(1-s)}{2}} - (-1)^{(x_p - y_p)} e^{-\frac{\beta}{T} \frac{(1-s)}{2}}}{e^{\frac{\beta}{T} \frac{(1-s)}{2}} + (-1)^{(x_p - y_p)} e^{-\frac{\beta}{T} \frac{(1-s)}{2}}}$$
(B7)

Inserting Eq. B7 into the off-diagonal energy estimator

gives

$$\left\langle \hat{H}_{o} \right\rangle = \lim_{T \to \infty} \sum_{x^{(0)}, \dots, x^{(T-1)}} p\left(\left\{x^{(\tau)}\right\}\right) \tag{B8}$$

$$\times \left[-\frac{(1-s)}{2} \sum_{p=1}^{n} \frac{e^{\frac{\beta}{T} \frac{(1-s)}{2}} - (-1)^{(x_{p}^{(0)} - x_{p}^{(T-1)})} e^{-\frac{\beta}{T} \frac{(1-s)}{2}}}{e^{\frac{\beta}{T} \frac{(1-s)}{2}} + (-1)^{(x_{p}^{(0)} - x_{p}^{(T-1)})} e^{-\frac{\beta}{T} \frac{(1-s)}{2}}} \right]$$

Again, we typically average over the result for the different time slices in the actual simulation.