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Quantum independent set problem and non-abelian adiabatic mixing

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We present an efficient quantum algorithm for independent set problems in graph theory, based on non-abelian adiabatic mixing. We illustrate the performance of our algorithm with analysis and numerical calculations for two different types of graphs, with the number of edges proportional to the number of vertices or its square. Our quantum algorithm is compared to the corresponding quantum circuit algorithms and classical algorithms. Non-abelian adiabatic mixing can be a general technique to aid exploration in a landscape of near-degenerate ground states.

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I. INTRODUCTION

The supremacy of quantum computers over classical computers is illustrated by many significant algorithms, in particular, the Shor algorithm [1] for factorization and the Grover algorithm [2] for search. These algorithms are based on discrete operations orchestrating simple quantum gates. Algorithms of this kind are called quantum circuit algorithms [3].

In another paradigm of quantum computing, algorithms are implemented through the design of Hamiltonians. Here one starts with an easy-to-prepare initial state, allows it evolve dynamically, and at some point makes appropriate measurements. (Of course, the Hamiltonians should correspond to potentially realizable circuits.) Hamiltonian-based quantum algorithms translate programming problems into physical problems, which allow one to exploit familiar physical processes to optimize algorithms. A Hamiltonian approach to quantum search was proposed in 1998 [4], and soon extended to more general "adiabatic" algorithms [5].

It has been shown that every quantum circuit algorithm can be converted into a quantum adiabatic algorithm, whose time complexity is polynomially equivalent (and *vice versa*) [6] [7]. But the continuum approach can suggest different methods, such as the non-abelian mixing discussed here, or resonance, as we will describe elsewhere [8].

Here we present an efficient quantum Hamiltonian algorithm for the independent set problem (see Fig.1). Any graph has trivial independent sets: the empty set and sets with just one vertex. Our aim is to find non-trivial independent sets, with two or, ideally, many more vertices.



FIG. 1: An independent set of a graph is a set of vertices no two of which are connected by an edge. Each vertex is assigned a boolean variable: $x_j = 1$ if the *j*th vertex is included in an independent set and $x_j = 0$ if not. For example, the empty circles here form an independent set that is described by a set of boolean numbers (1, 0, 1, 0, 0, 1, 0, 0).

Independent set problems can be rephrased in terms of all-negated 2-SAT problems, and vice versa. Based on this observation, we are able to construct a Hamiltonian such that its ground states are all independent sets of a given graph. We then prepare the Hamiltonian system in one of its trivial ground state, evolve it adiabatically along a closed path. This leads to non-abelian adiabatic mixing in the sub-Hilbert space of degenerate ground states [9] and generates a quantum state that is roughly an equal-probability superposition of all ground states. As the number of non-trivial solutions is much bigger (see Figs. 3&5), when we make a measurement in the end, we will likely find a non-trivial solution. Numerical results indicate that we are almost certain to find a non-trivial independent set. We analyze the performance of our algorithm for two different types of graphs: the number of edges proportional to the number of vertices or its square. While finding solutions to this particular problem is not

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a pressing issue, our technique brings in some physics which is interesting in itself and new in the context of quantum algorithms, and which might find more general applications.

II. EQUIVALENCE TO 2-SAT

For a given graph, we can assign a Boolean variable to each of its vertices (see Fig.1): $x_j = 1$ when the *j*th vertex is chosen for an independent set and $x_j = 0$ when it is not. When two vertices x_i and x_j are connected by an edge, it means that x_i and x_j can not be simultaneously chosen for one independent set. This is equivalent to impose the following two-variable clause

$$(\neg x_i \lor \neg x_j) \qquad (i \neq j). \tag{1}$$

Therefore, finding an independent set of a graph n vertices with m edges is equivalent to finding a solution to a 2-SAT problem which has n variables and whose mclauses are of the above form. Since the clauses involve only negated variables, we call it all-negated 2-SAT problem. An all-negated 2-SAT problem manifestly has at least n+1 solutions, namely $(0, 0, 0, \cdots, 0)$ and n assignments that have exactly one variable being 1, such as $(1, 0, 0 \cdots, 0)$ and $(0, 1, 0 \cdots, 0)$. They correspond to the trivial independent sets: the empty set and sets with only one vertex. We are interested in finding non-trivial solutions, that is, the solutions with at least two 1s. There are generic algorithms of time complexity O(m+n) to find solutions for 2-SAT problems [10, 11]. However, these algorithms may well find the trivial solutions. We need different algorithms to find non-trivial solutions.

III. QUANTUM ALGORITHM

For a clause in Eq.(1), the function $f(x_i, x_j) = x_i x_j$ is minimized when the clause is satisfied. Notice that $x_j = (\hat{\sigma}_j^z + 1)/2$, where the third Pauli matrix $\sigma_j^z \in \{1, -1\}$ in the natural basis. With these two observations, for a given graph (or a 2-SAT problem), we construct the following Hamiltonian [12]

$$H_0 = \Delta \sum_{\langle ij \rangle} (\hat{\sigma}_i^z + \hat{\sigma}_j^z + \hat{\sigma}_i^z \hat{\sigma}_j^z) , \qquad (2)$$

where the summation $\langle ij \rangle$ is over all edges (or clauses). All the independent sets are the ground states of H_0 and vice versa. The energy gap between the ground states and the first excited states is 4Δ .

We rotate spin $\hat{\sigma}_j^z$ to an arbitrary direction $\vec{r} = \{\sin \bar{\theta} \cos \bar{\varphi}, \sin \bar{\theta} \sin \bar{\varphi}, \cos \bar{\theta}\}$, and obtain new spin operator $\hat{\tau}_j = V_j \hat{\sigma}_j^z V_j^{-1}$ with

$$V_j = \begin{pmatrix} \cos\frac{\bar{\theta}}{2} & e^{-i\bar{\varphi}}\sin\frac{\bar{\theta}}{2} \\ e^{i\bar{\varphi}}\sin\frac{\bar{\theta}}{2} & -\cos\frac{\bar{\theta}}{2} \end{pmatrix} = V_j^{-1}.$$
 (3)



FIG. 2: Adiabatic path in the algorithm. θ is the angle between the rotating axis and the z axis and φ is the angle rotated from the initial direction. Note that θ and φ here are related to but different from $\bar{\theta}$ and $\bar{\varphi}$ in Eq.(3).

If $|u\rangle_j$ and $|d\rangle_j$ are eigenstates of $\hat{\sigma}_j^z$, that is, $\hat{\sigma}_j^z |u\rangle_j = |u\rangle_j$ and $\hat{\sigma}_j^z |d\rangle_j = -|d\rangle_j$, the eigenstates of $\hat{\tau}_j$ are

$$|u_{\vec{r}}\rangle_j = \cos\frac{\bar{\theta}}{2} |u\rangle_j + \sin\frac{\bar{\theta}}{2} e^{i\bar{\varphi}} |d\rangle_j \quad , \tag{4}$$

$$|d_{\vec{r}}\rangle_j = \sin\frac{\theta}{2} |u\rangle_j - \cos\frac{\theta}{2} e^{i\bar{\varphi}} |d\rangle_j .$$
 (5)

With $U = V_1 \otimes V_2 \otimes \cdots \otimes V_n$, we can rotate all the spins to the same direction and construct a new Hamiltonian

$$H_{\tau} = U H_0 U^{-1} = \Delta \sum_{\langle ij \rangle} (\hat{\tau}_i + \hat{\tau}_j + \hat{\tau}_i \hat{\tau}_j) \tag{6}$$

It is clear that H_{τ} has the same set of eigenvalues as H_0 . The eigenstates of H_{τ} can be obtained by rotating the ones of H_0 , and have the following form

$$|E_{\alpha}\rangle = |u_{\vec{r}}\rangle_1 \otimes |d_{\vec{r}}\rangle_2 \otimes \cdots \otimes |u_{\vec{r}}\rangle_j \otimes \cdots \otimes |u_{\vec{r}}\rangle_n = |u_{\vec{r}}, d_{\vec{r}}, \cdots, u_{\vec{r}}, \cdots, u_{\vec{r}}\rangle.$$

$$(7)$$

The Hamiltonian H_{τ} is parameterized by the direction \vec{r} . With this in mind we propose the following quantum algorithm for the independent set problem:

- 1. prepare the system at state $\{-1, -1, \dots, -1\}$, which corresponds to the empty set $(0, 0, \dots, 0)$;
- 2. set \vec{r} initially along the z axis and slowly change H_{τ} by changing \vec{r} along a closed path shown in Fig.2;
- 3. make a measurement after \vec{r} returns to the z direction.

Note that the energy gap 4Δ of H_{τ} does not change with \vec{r} and is independent of the system size n. Therefore, the evolution in the above algorithm can be made adiabatic by changing \vec{r} with a slow but constant rate. As $\{-1, -1, \dots, -1\}$ is a ground state of H_0 , when \vec{r} changes slowly, the system will stay in the sub-Hilbert space spanned by the ground states of H_{τ} . This kind of adiabatic evolution in a sub-Hilbert space of degenerate eigenstates was studied in Ref.[9], where it is found that an adiabatic evolution along a closed path is given by

$$W = P \exp i \oint A(t) dt \tag{8}$$

where A is the gauge matrix given by $A_{\alpha,\beta} = i \langle E_{\alpha} | \partial_t | E_{\beta} \rangle$ ($\partial_t \equiv \partial/\partial t$) and P is a symbol reminding that A(t) at different times be applied in time order. Note that such an adiabatic evolution of degenerate eigenstates was proposed to construct quantum gates [13].

We find that $\langle E_{\alpha} | \partial_t | E_{\beta} \rangle$ is not zero only when $|E_{\alpha} \rangle$ and $|E_{\beta} \rangle$ differ by at most one qubit state. When $\alpha \neq \beta$, we have

$$A_{\alpha,\beta} = i \langle E_{\alpha} | \partial_t | E_{\beta} \rangle = i \langle u_{\vec{r}} | \partial_t | d_{\vec{r}} \rangle = \frac{\sin \theta}{2} \frac{d\varphi}{dt}, \quad (9)$$

where θ is the angle between the rotating axis and the z axis and φ is the rotating angle (see Fig.2). When $\alpha = \beta$ and $|E_{\alpha}\rangle$ has k qubits in state $|u_{\vec{r}}\rangle$ and n - k qubits in state $|d_{\vec{r}}\rangle$, we have

$$A_{\alpha,\alpha} = i \langle E_{\alpha} | \partial_t | E_{\alpha} \rangle$$

= $-\{k \sin^2 \frac{\theta}{2} + (n-k) \cos^2 \frac{\theta}{2}\} \frac{d\varphi}{dt}$. (10)

Let $A = \widetilde{A} \frac{d\varphi}{dt}$ and we have

$$W = P \exp \oint i \widetilde{A}(\theta) d\varphi = \exp\left[2\pi i \widetilde{A}(\theta)\right], \qquad (11)$$

where the gauge matrix \widetilde{A} is real and independent of time.

As the gauge matrix \hat{A} has many off-diagonal terms, it generates a mixing in the sub-Hilbert space of the ground states, producing a quantum state that is roughly an equal-probability superposition of all the ground states. When a measurement is made at the end of the algorithm, we will likely find a non-trivial ground state since the number of non-trivial solutions is much bigger than the trivial solutions. To illustrate the efficiency of our algorithm, we consider two typical cases: the number of edges is proportional to (I) the number of vertices; (II) the square of the number of vertices.

Case I - To be specific, we choose m = n. Let $N_s(n)$ be the number of all the independent sets of a given graph. Our numerical results in Fig.3(a) show that N_s grows exponentially with n. The fitting gives us $N_s(n) \approx 1.02 \times 2^{0.748n}$. This means that the n + 1 trivial sets are only a tiny part of all the independent sets when n is large.

For our quantum algorithm, for simplicity we choose $\theta = \pi/2$, where the gauge matrix \widetilde{A} has the simplest form. We numerically compute

$$|\psi_1\rangle = W \,|\psi_0\rangle \tag{12}$$



FIG. 3: (a) The number of independent sets of a graph as a function of the number of vertices n for the case m = n. The fitting line is given by $\log_2 N_s = 0.029 + 0.748n$. The result is averaged over 1000 instances randomly sampled out of all possible configurations of edges; the standard error of every data point is around 10^{-3} . (b) The averaged probability c_n of the n + 1 trivial solutions in the final state as a function of n. The fitting line is given by $\log_2 c_n = -0.444 - 0.654n$.

where $|\psi_0\rangle = \{-1, -1, \cdots, -1\}$ is the initial state. Let d_n be the probability of the n+1 trivial solutions in the final state $|\psi_1\rangle$ and $c_n = d_n/(n+1)$ be the averaged probability. Our numerical results are plotted in Fig.3, where we see c_n decreases exponentially with n. Numerical fitting indicates $c_n \approx 0.735 \times 2^{-0.654n}$. Therefore, we are almost certain to find a non-trivial solution at the end of the algorithm. As the gap 4Δ is independent of the problem size n, the time that our adiabatic evolution takes to traverse one loop in Fig.2 is independent of n. Thus the time complexity of our quantum algorithm is O(1), and for large n it produces a non-trivial solution with near certainty.



FIG. 4: (a) The averaged number of vertices N_{MIS} of maximum independent sets (MISs) of a graph as a function of the number of vertices n for the case m = n. The fitting line is given by $N_{MIS} = -0.344 + 0.608n$. The result is averaged over 1600 instances randomly sampled out of all possible configurations of edges; the standard error of every data point is around 10^{-3} . (b) The averaged number \bar{N} of vertices in for all the solutions in the final state as a function of n. The fitting line is given by $\bar{N} = 0.08 + 0.286n$.

It is interesting to gauge the potential of our algorithm in finding the maximum independent sets (MISs). For this purpose, we define the averaged number of vertices in independent sets in the final quantum state $|\psi_1\rangle = \sum_j a_j |s_j\rangle$

$$\bar{N} = \sum_{j} |a_j|^2 N_j \tag{13}$$

where N_j is the number of ones in the *j*th solution $|s_j\rangle$. According to our numerical results, in the case of m = n, the average size of maximum independent set N_{MIS} grows almost linearly with n (Fig.6(a)). The averaged vertex number \bar{N} also grows linearly with n but with smaller coefficient. While maximum independent set is hard to approximate[15], for sparse graphs with average degree d = 2m/n, The results in Ref.[32] show that $N_{MIS} \approx (2 - \epsilon_d) \frac{n \ln d}{d}$ and the classical greedy algorithm can find independent sets of nearly half size $(1 + \epsilon'_d) \frac{n \ln d}{d}$ with high probability, where $\epsilon_d, \epsilon'_d \to 0$. However, no efficient algorithm is known to find independent sets of size $(1 + \epsilon'') \frac{n \ln d}{d}$ for any fixed $\epsilon'' > 0$. Our quantum algorithm can on average find an independent of size $\bar{N} \approx 0.47N_{MIS}$, the ratio is slightly less than the greedy algorithm.

Case II - We choose specifically $m = \lfloor n^2/4 \rfloor$. According to Ref. [16], for such a graph, there exists with almost certainty a maximum independent set of the following size

$$k = 4 \left(\ln \frac{n}{4 \ln(n/2)} + 1 \right) \tag{14}$$

Since all its subsets are also independent sets, the number of independent sets N_s is at least $N_s \gtrsim O((n/\ln n)^{4\ln 2})$. The numerical results in Fig.5(a) show that

$$N_s \propto O((n/\ln n)^{5.7})$$
. (15)

For this case, we evolve the system along the loop in Fig.2 with $\theta = 1.2$ to make all possible ground states more evenly distributed in the final quantum state (see later discussion with Fig. 8). Our numerical results in Fig.3(b) show that the averaged probability of finding trivial solutions $c_n \propto 1/n^{1.37}$.

In this case, we find numerically that the number N_{MIS} is proportional to $\ln \frac{n}{\ln(n/2)}$ while \bar{N} grows linearly with $\ln n$. In classical algorithm, Erdós-Rényi random graphs G(n, 1/2), which behave similarly with our model when n is large almost have a MIS of size $2\log_2 n(1+o(1))$, but it is still an open problem to find in polynomial time an independent set of size $(1+\epsilon)\log_2 n$ while a greedy algorithm can reach $\log_2 n$ [14, 17]. And our results are worse than that, but can still on average find an $O(\log n)$ size independent set in O(1) time.

IV. QUANTUM DIFFUSION IN MEDIAN GRAPH

Our algorithm centers on the quantum non-abelian adiabatic mixing in a sub-Hilbert space of degenerate



FIG. 5: (a) Number of independent sets for graph $m = \lfloor n^2/4 \rfloor$ as a function of n. The fitting line is given by $\ln N_s = -6.61 + 5.68 \ln \frac{n}{\ln(n/2)}$. The result is averaged over 1000 instances randomly sampled out of all possible configurations of edges; the standard error of every data point is around 10^{-2} . (b) The averaged probability c_n of the n + 1 trivial solutions in the final state $|\psi_1\rangle$ as a function of n. The fitting line is $\ln c_n = -0.03 - 1.37 \ln n$.



FIG. 6: (a) The averaged number of vertices N_{MIS} in the maximum independent sets (MISs) of a graph as a function of the number of vertices n for the case $m = \lfloor n^2/4 \rfloor$. The fitting line is given by $\ln N_{MIS} = -3.36 + 3.91 \ln \frac{n}{\ln(n/2)}$. The result is averaged over 1600 instances randomly sampled out of all possible configurations of edges; the standard error of every data point is around 10^{-2} . (b) The averaged number \bar{N} of vertices in for all the solutions in the final state as a function of n. The fitting line is given by $\bar{N} = 0.035 + 0.783 \ln n$.

ground states. We find that such a dynamics process can also be viewed as a quantum diffusion in a median graph which can be embedded in an *n*-dimensional cube (see Fig.7).

As the solutions of an all-negated 2-SAT problem form a median graph [18–20], all the independent sets of a graph form a median graph: each independent set is represented by a point, and a pair of points are connected by a line when the two independent sets differ by only one vertex. This median graph can be embedded in an *n*-dimensional cube, as shown in Fig.7 for n = 3. Our Hermitian gauge matrix $\tilde{A}(\theta)$ can be regarded as a Hamiltonian defined on this median graph: the onsite energy is $\tilde{A}_{\alpha,\alpha}$ while off-diagonal element $\tilde{A}_{\alpha,\beta}$ gives the hop-



FIG. 7: A median graph embedded in a cube for a graph that has three vertices x_1, x_2, x_3 and one edge connecting x_1 and x_3 . Each point represents an independent set and the solid line connects a pair of independent sets that differ by only one element.

ping amplitude between two points α and β . If we start with an initial wave function localized at $(0, 0, \dots, 0)$, this wave function will spread in the graph and the diffusion process is given by

$$|\psi(t)\rangle = \exp\left[it\widetilde{A}(\theta)\right]|\psi_0\rangle$$
 . (16)

When $t = 2\pi$, we recover the adiabatic mixing in Eq.(12). So, the adiabatic evolution in Fig.2 is just a special case of quantum diffusion in a median graph for $t = 2n_l \pi$ (n_l is a positive integer).

Let us expand $|\psi(t)\rangle$ in terms of all the solutions

$$|\psi(t)\rangle = \sum_{j} a_{j}(t) |s_{j}\rangle , \qquad (17)$$

where $|s_j\rangle$ is the *j*th solution. To characterize how widely the wave function is diffused over the median graph, we define a quantum entropy

$$S(t) = -\sum_{j} |a_j(t)|^2 \ln |a_j(t)|^2.$$
(18)

It is called generalized Wigner-von Neumann entropy in Ref. [21]. It is clear that the maximum of S(t) is $\ln N_s$. We define $\overline{S} = S/(\ln N_s)$ and plot \overline{S} as a function of t in Fig.8. We again consider first the special case $\theta = \pi/2$ (orange line in Fig.8). We observe an interesting behavior of S: it starts at zero, quickly rises up to a value very close to one, and eventually oscillates around an equilibrium value. At $t = 2\pi, 4\pi, 6\pi, \cdots$, which correspond to adiabatically evolving along the loop in Fig.2 one, two, three, \cdots rounds, we have $\overline{S} \approx 0.75$. This means that the probability is roughly even distributed among all possible solutions. We checked numerically how probability is distributed among different sets of the solutions. For example, if the number of solutions with three 1s is N_3 , then the probability of $|\psi_1\rangle$ in these solutions is approximately N_3/N_s .

We can reduce the fluctuations of \overline{S} and raise its equilibrium value by choosing a different θ . In Fig.8, we have plotted \overline{S} for $\theta = 1.2$ (blue line). We see much



FIG. 8: The time evolution of entropy \overline{S} for the quantum diffusion in the median graph. The orange line is for a typical independent set with $\theta = \pi/2$; the blue line is for a different typical independent set with $\theta = 1.2$. The averaged or equilibrium value of the entropy is $S \approx 0.77$ for $\theta = \pi/2$ and $S \approx 0.88$ for $\theta = 1.2$. n = m = 12.

smaller oscillations around a larger equilibrium value. At $t = 2\pi, 4\pi, 6\pi, \cdots$, we have $\overline{S} \sim 0.85$.

The behavior of \overline{S} in Fig.8 resembles how a similar quantum entropy behaves in quantum chaotic systems [21–24]: rises up rapidly from a low initial value and quickly settles into an equilibrium value. By comparing the two lines in Fig.8, we see that when θ deviates from the special value $\pi/2$, $\tilde{A}(\theta)$ tends to be more chaotic.

V. PERSPECTIVE AND APPLICATIONS

The conventional wisdom is that the time complexity for quantum adiabatic algorithm is solely determined by the energy gap [5]. So far, for most quantum adiabatic algorithms, their energy gaps decrease exponentially with the system size n [25]. In these cases, the polynomial time spent on preparing the system and checking the final results can be comfortably neglected in counting for time complexity. It appears no longer the case for our quantum algorithm since the running time of our algorithm, which is O(1) as indicated by the constant energy gap, is much shorter than the preparation time and checking time when n is large. As a result, one may feel necessary to include the preparation time and checking time in time complexity. As there are m terms in the Hamiltonian, the preparation should scale with m. The checking time is clearly proportional to m. In this sense, our algorithm is of time complexity O(m).

There is another way to assess the time complexity of our algorithm: convert it to quantum circuits to see how the number of quantum logic gates scales with n. The caveat is, although there is an optimal way to convert quantum circuit algorithm to quantum adiabatic algorithm [7], there is no optimal way to convert quantum adiabatic algorithm to quantum circuit algorithm. If we adopt the scheme in Ref. [25], the converted quantum circuit algorithm is of time complexity at least $O(n^3)$. If the gauge matrix A is treated as a sparse matrix, the converted quantum circuit algorithm may be of time complexity $O(n^2)$ [26]. One would expect that the optimally converted quantum circuit algorithm can not be better than O(n).

When the independent set problem is regarded as a 2-SAT problem, there exist both quantum and classical algorithms. In Ref. [27], Farhi et al. proposed a quantum algorithm for a class of restricted quantum 2-SAT problems. This algorithm is applicable to our independent set problem and the time complexity is $O(m^4n^2)$. This is slower than the generic classical algorithm for 2-SAT problems, which is of time complexity O(m + n).

There is another classical algorithm, where one simply picks up two variables and set them to 1. For the graph with m = n, the chance of this randomly-picked solution being wrong is proportional to $2m/n(n-1) \sim 1/n$, which decreases polynomially with the graph size n. In comparison, in our quantum algorithm, the chance of being wrong is exponentially small. For the graph with $m = \lfloor n^2/4 \rfloor$, the chance of this randomly-picked solution being wrong is about $n^2/2n(n-1) \sim 1/2$, which is independent of n. One may improve this classical algorithm by running it in parallel. For example, for the latter case, if one runs the algorithm in parallel on k different computers, the chance of success can increase substantially and becomes $1 - 1/2^k$. However, in this algorithm, one has to take the checking time into account for time complexity; otherwise, one would not know which computer produces the correct answer. The time complexity, as a result, is at least O(km).

The key of our algorithm, adiabatic non-abelian mixing, can be applied to other problems that have multiple solutions with one or more solutions easy to find or al-

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ready found. For example, a class of quantum 2-SAT problems have multiple solutions and one of their trivial solutions is precisely $|-1, -1, -1, \cdots, -1\rangle$ [27–31].

The maximum independent set problem for a graph is a NP-hard problem. Our analysis in the above puts this problem in a new perspective. The maximum independent set corresponds to the point which is farthest from the original point $(0, 0, \dots, 0)$. In our algorithm, a quantum particle originally at $(0, 0, \dots, 0)$ will indeed arrive at this farthest point through quantum diffusion, but with very small probability. Our understanding of quantum diffusion may help us to find a way to increase this probability significantly.

VI. CONCLUSION

In sum, we have presented an efficient quantum algorithm for independent set problems which exploits the non-abelian adiabatic mixing in a sub-Hilbert space of degenerate eigenstates. Our algorithm is qualitatively new and we expect that it find potential applications in many other problems.

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